



Sponsored by AYSO Region 119, Mililani, HI.



## Mililani AYSO 2009 Makahiki Tournament AYSO Section Tournament Rules

CATEGORY	RULE
<b>1) JURISDICTION</b>	<p>A. Unless otherwise noted, the current AYSO National Rules and Regulations, Section X and FIFA Laws of the game will be used for this tournament. The following rules are intended specifically for this tournament ONLY!</p> <p>B. The Tournament Committee (incl. Tournament Director, Assistant Director(s), Field Director, Referee Director and other designated staff) will have jurisdiction over all games played. Disputes will be resolved by the end of the soccer day. Referee judgment calls are NOT subject to dispute or protest!</p>
<b>2) FEES</b>	<p>Entry fee and referee deposit must accompany the tournament application and will be returned if the application is not accepted. Please send 2 Region checks (no personal checks), one each for team entry and referee deposit. <b>TEAM FEES; \$200.00 for U-14, \$175.00 for U-12, and \$150.00 for U-10. REFEREE DEPOSIT, \$175.00.</b> Make region checks payable to AYSO Region 119.</p> <p>If the tournament cannot be held due to weather or other conditions beyond the control of the tournament host, a refund, less \$50.00 and the cost of any pre-ordered items, will be issued. Pre-ordered items will be sent to the team. <b><i>If a team withdraws, no refund will be provided.</i></b></p>
<b>3) ACCEPTANCE</b>	<p>A. Applications are due on November 30, 2009.</p> <p>B. Applications will be accepted on a first-come basis, based on completed application (see Team Application Form for criteria). Teams will be notified by email within 48 hours of the receipt of their applications.</p> <p>C. Teams not accepted into the tournament will be offered the opportunity to be placed on a waiting list.</p> <p>D. The primary form of communication between the Tournament and applying teams will be email and the Tournament website. Teams must designate a Team Contact on their application who has email and Internet access.</p>
<b>4) REFUNDS</b>	<p>A. Teams withdrawing 30 days or more before the tournament will be issued a full refund.</p> <p>B. Teams withdrawing less than 30 days before the start of the tournament will only be issued a refund if a replacement team can be found.</p> <p>C. If the tournament is canceled and cannot be rescheduled a full refund will be issued.</p> <p>D. Referee deposit, \$175.00, refundable within 14 days of the tournament, if referee assignments have been completed. Should a team's referees fail to appear for any of their assignments, a portion of their referee deposit (roughly \$50.00 per game) may be forfeited.</p> <p>E. Should a team's referees fail to appear for their assigned game and no replacements can be found, then the team's entire referee deposit may be forfeited regardless of how many other assignments they may have completed.</p>
<b>5) RAINOUT/ CANCELLATION</b>	<p>A. If the tournament is cancelled due to weather after partially completing and it cannot be rescheduled to be completed, refunds will be made to teams on a prorated basis, based on the number of actual games played.</p> <p>B. If the tournament cannot be held due to weather or other conditions beyond the control of the tournament hosts, then a full refund will be sent to all teams, less the cost of any pre-ordered items. Pre-ordered items will be sent to the team.</p>
<b>6) PLAYERS/TEAMS</b>	<p>A. Players on participating teams must be properly registered to play in AYSO, and have played in the Fall, 2009 season. No Guest Players. Coaches are responsible to ensure that all players meet eligibility requirements.</p> <p>B. The team roster must be verified and approved by each player's Regional Commissioner. Roster changes may be submitted (with the written approval of the Regional Commissioner); however, these changes must be received by the Tournament Registrar prior to the tournament. There will be no roster changes allowed on tournament day.</p> <p>C. Division U-14 will play 11-v-11, with a roster limit of 15 players per team. Division U-12 will play 9-v-9, with a roster limit of 12 players per team.</p>

	<p>Division U-10 will play 7-v-7, with a roster limit of 10 players per team.</p> <p>D. All players must play at least half of each game. Violations subject the team to forfeiture of game and possible disqualification at the discretion of the Tournament Director.</p> <p>E. Only players and coaches are allowed on the field. All spectators must remain at least 3 yards away from the touchlines. No spectator is allowed in the area behind the goal.</p>
<b>7) COACHES</b>	<p>A. Each team is limited to one Head Coach and one Assistant Coach only (must have one of each). These coaches must be the ones listed on the Official Team Roster.</p> <p>B. Each Coach must be Safe-Haven certified.</p> <p>C. Coaches are expected to set the example for their team in exhibiting proper AYSO behavior and Kid Zone behavior. Coaches are expected to remain in the technical area during games and only enter the field of play as requested by the referee.</p> <p>D. Coaches shall remain on their side of the field and are restricted to the area 10 yards from either side of the halfway line. Also, coaches and substitute players must allow enough room on the sidelines for the Assistant Referees to carry out their designated duties.</p>
<b>8) REFEREES</b>	<p>A. Each team participating in the Mililani AYSO 2009 Makahiki Tournament must provide at least 1 crew consisting of 3 qualified referees.</p> <p>B. The Mililani AYSO 2009 Makahiki Referee Information Form must be completed, approved by the Region Referee Administrator, and returned with the Team Application.</p> <p>C. Each referee team will be asked to officiate a minimum of 2 matches during the tournament. These may be game assignments or standby assignments, which will be consider equal in terms of earning the referee deposit refund.</p> <p>D. Remember: the quality of officiating is largely dependent upon the experience and abilities of the referees you provide. Each referee must be an AYSO registered volunteer and Safe Haven certified.</p> <p>E. Each referee must be versed in the Laws of the Game, including current law changes and capable of applying the laws according to the spirit of the game.</p> <p>F. Players in the tournament will not be allowed to officiate.</p> <p>G. Coaches in this tournament are strongly discouraged from officiating so that scheduling of referees with the best experience and without conflicts can be accomplished.</p> <p>H. Youth referees will only be allowed if they are not a player in the tournament and must be 2 years older than the Division they are officiating. Care must be taken when considering whether to allow a youth referee to officiate in the heated environment of a tournament. These referees must have their Youth Volunteer Application form with them at all times and present it to any Tournament official upon request.</p> <p>I. All referees must be in full Uniform as defined by AYSO and USSF including the AYSO Badge.</p> <p>J. The Gold uniform will be considered the primary color of referee uniform for this tournament. The referee crew will be expected to change to an alternate color in case of conflict with either of the teams' uniforms.</p> <p>K. Referees will be expected to uphold the tournament rules, AYSO guidelines and FIFA laws. Any failure of the referee to uphold these rules may be cause for dismissal from the tournament, and will place a team's referee deposit refund in jeopardy.</p> <p>L. Only the diagonal system of control will be used.</p> <p>M. Referees will be expected to fill out the game cards and to keep track of substitutions.</p> <p>N. Referees will be expected to note on the back of the game cards and to fill out misconduct reports immediately after the game in which a misconduct (caution and/or send-off) was issued to a player or coach, or if there were spectator interference problems, or any other action that merits a report.</p> <p>O. Referees will be expected to turn in all completed game cards and misconduct reports to the Field Monitor immediately after each game.</p>
<b>9) FIELDS</b>	<p>A. All fields will be set up and taken down by the tournament staff.</p> <p>B. Teams are expected to clean up all trash in their area before leaving.</p>
<b>10)FORMAT</b>	<p>A. Teams will play a minimum of three games (weather and field conditions permitting).</p> <p>B. Standings will be kept and determined by the greatest number of sportsmanship points for the U10 Division. Points will be totaled and averaged after each day. All games will count towards the final sportsmanship standings.</p> <p>C. Wins, loses, and ties will be recorded for the U12 and U14 Divisions.</p>

	<p>D. Points will be awarded by the following: five points for a win, 3 points for a tie, zero points for a loss, one point for each goal scored not to exceed three, and one point for a shut out. Sportsmanship points will be kept separate for U12 and U14 Divisions.</p> <p>E. To discourage teams from running up the scores, one point will be deducted from sportsmanship points for each goal scored over a five goal differential.</p> <p>F. The Mililani Makahiki Tournament conducts a sportsmanship competition in addition to its games completion. Referees are asked to grade each team by indicating sportsmanship levels on the back of the game cards. More details will be provided to referees upon check in at the tournament.</p>								
<b>11)CHECK-IN</b>	<p>A. Teams must check in 60 minutes prior to their <u>first game</u>, and must present Game Cards for as many games as the team will play in the tournament. The Game Cards must be properly completed with the player's listed first name-last name in uniform order. The players listed on the game cards must match the approved roster submitted with the team's application.</p> <p>B. Each coach or team representative must provide AYSO Player Registration forms with original ink signatures for verification by tournament officials.</p> <p>C. Coach must have these Player Registration forms with them at all times and ready for presentation to Tournament Officials.</p> <p>D. Late arriving players must be escorted to the check-in station by a team official along with their Player Registration Form and be cleared by the Tournament Staff before participating in any games.</p>								
<b>12)GAMES</b>	<p>A. Games will consist of 25 to 35 minute halves depending on the age division (see chart below) with a five minute half time. There will be a running clock during the match including substitutions. There will be no time added on for injuries or time wasted in qualifying rounds. Games will expect to end on time, and may be shortened if they started late. Pool play games may end in a tie.</p> <p>B. Game duration shall be as follows:</p> <table border="0" data-bbox="446 903 779 1018"> <tr> <td>Division</td> <td>Duration</td> </tr> <tr> <td>U-10:</td> <td>25 minute halves</td> </tr> <tr> <td>U-12</td> <td>30 minute halves</td> </tr> <tr> <td>U-14:</td> <td>35 minute halves</td> </tr> </table> <p>C. The "home" team will be the first team or top team listed on the game schedule and will be responsible for providing the game ball. Each side of the field will be designated "V" (visitor) or "H" home... Spectators must remain on the side of the field designated for their team. The home team will change jerseys or don pinnies in the event of a color conflict with the visitor team. If any questions, the referee will determine whether this is necessary.</p> <p>D. There will be no warming up on the field. Teams must warm up prior to taking the field. As soon as the previous game has ended, teams must clear the field and the teams for the next game must take their places.</p> <p>E. FORFEITS: Teams must check in at the designated Field Coordinator Station 30 minutes prior to the start of the game. There will be a five-minute grace period at the start of the game for a team to take the field before a forfeit is declared. The score for a forfeit match will be 1-0 for the remaining team (See STANDINGS for the points to be awarded). For U-10 division teams, there is a minimum of 5 players on the field to continue a game. For U-12 the minimum number is 6 players. For all other divisions, there must be a minimum of 7 players to continue a game. If a team cannot field the minimum number of players, the game will be abandoned and a forfeit will be declared.</p> <p>F. Failure of a team to be ready at kick off shall constitute forfeiture and that team shall lose the game by a score of 1-0. The team forfeiting will receive zero sportsmanship points and the other team will receive the average sportsmanship points.</p> <p>G. SUSPENDED GAMES: The Tournament Committee may determine to end matches early if field schedule is behind due to game delays, interference, or if weather conditions provide unsafe conditions; and may distribute awards according to games played and points. The Tournament Committee will determine the outcome of any single game which is terminated prematurely (due to inclement weather, participant injury, or interference by outside party, etc.).</p> <p>H. ABANDONED GAMES: if any pool play games cannot be played due to circumstances beyond the control of the tournament, the final standings of the pool will be determined by applying the Winning Percentage formula (Total Points Earned in all Game Played divided by Total Points Possible for the Number of Games Played) to each team in the pool. Note. This does not apply to games which were shortened due to late a late start. Only the Tournament Director or designee can declare a game to be abandoned or not played.</p> <p>I. In the event a team refuses to continue a game (i.e., walks off the field), that team shall forfeit the game by a score of 1-0. The team forfeiting will receive zero sportsmanship points and the other team</p>	Division	Duration	U-10:	25 minute halves	U-12	30 minute halves	U-14:	35 minute halves
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	<p>will receive the average sportsmanship points. The team forfeiting will receive zero sportsmanship points and the other team will receive the average sportsmanship points.</p> <p>J. <b>Slide tackling is not allowed in the U10 and U12 Divisions. Infractions will result an indirect free kick.</b></p> <p>K. In compliance with Section Policy, heading is not allowed in the U10 Division.</p> <p>L. The minimum penalty for a player or coach sent from the field is, at minimum, a one game suspension (the following game). Stronger penalties may be imposed depending on the severity of the circumstances.</p> <p>M. A yellow card received by a player in a game will carry over to subsequent games, except for send offs. If a player accumulates two yellow cards, the player will be suspended from playing the next scheduled game.</p>
<b>13)SUBSTITUTIONS</b>	<p>A. Substitutions shall be allowed approximately mid way through each half for ALL divisions and will be recorded on the game cards by the referee.</p> <p>B. All substitutions must be approved and recognized by the referee. Substitutions may be made for injured players; however, they may not return until the beginning of the next quarter and will be considered as having played the current quarter (exception: an injured player not replaced may return to play at any time with the referee's permission).</p> <p>C. Coaches are urged to have their teams ready at the start of each half and to conduct substitutions in as expedient a manner as possible.</p> <p>D. Players must play a minimum of one half of each game. U10 and U12 players must play at least one quarter in a field position other than goalkeeper.</p> <p>E. In the U10 Division, a different goalkeeper must be used for each quarter.</p> <p>F. U12 Division goalkeepers may not play more than two quarters in the goal.</p> <p>G. U14 Division goalkeepers may play the entire game in the goal.</p> <p>H. Time will be running during quarter breaks.</p>
<b>14)STANDINGS</b>	<p>Standings will be updated at the tournament scoreboard.</p>
<b>15)CONDUCT</b>	<p>A. Coaches will be expected to set a positive example for the team, and will be held responsible for the actions of their team including spectators. All spectators must remain behind the control line and between the 18-yard lines. Two coaches maximum per team, and they must remain in the marked coaching area (within ten yards either way from midfield).</p> <p>B. At the conclusion of each match, the referees will indicate on the reverse of the game cards any point deductions for poor sportsmanship. Point deductions will be used as tie-breakers should that become necessary. Referees will be required to complete a game misconduct report for <u>all</u> misconducts during the game, as well as any incidents of interference by spectators.</p> <p>C. Any coach or spectator ejected must immediately leave the vicinity of the playing field (out of sight and sound) and will be prohibited from attending the next scheduled game. Any player sent off (red carded) must immediately leave the vicinity of the game (under supervision of their parent or Safe Haven-certified adult), and may not return to the field of play during the current game, including for the post-game handshake, and may not be substituted for, and is suspended from participation in the next game. There will be penalty point deductions for all send-offs (see Standings rules).</p> <p>D. Any violent conduct red card or ejection will result in that player/coach/spectator being barred from the remainder of the tournament.</p> <p>E. If it is determined that an ineligible player has participated in a game, the team will forfeit all games in which that player participated illegally. Furthermore, if it is determined that the coach knowingly played a player illegally, that coach will be barred from further participation in the tournament.</p> <p>F. It is mandatory to play a scheduled game. If it is determined that a coach willfully fails to have his team participate in a scheduled game, the coach will be dismissed from the tournament and the incident will be reported to the respective Regional Commissioner.</p> <p>G. All conduct problems will be reported to the respective Regional Commissioner.</p> <p>H. All Serious Incidents will be reported to the respective Regional Commissioner as well as Area, Section and AYSO National Office parties.</p>
<b>16)MEDICAL/FIRST AID</b>	<p>A. There will be a First Aid Station at the Main Tent where participants may receive ice, etc. for minor injuries.</p> <p>B. If an injury is serious, the first aid staff, or Safety Director will have a mobile phone to call 911 for</p>

	emergency response.
<b>17) UNIFORMS/SAFETY</b>	<p>A. All players must wear the approved AYSO uniform only, and all players on the same team must wear matching uniforms (goalkeeper excepted – may have a different jersey but must have AYSO logo).</p> <p>B. Each player’s uniform must be marked with a permanently-affixed unique number that matches the uniform number on the Game Card, and may not exchange numbered jerseys with any other player during the game including the goalkeeper.</p> <p>C. Garments may be worn under the uniform (i.e. long sleeves, etc.) during inclement weather, however the match referee will be the judge of what should be allowed or not.</p> <p>D. Jewelry, hard casts, or hard metal or plastic clips on clothing or hair will not be allowed.</p> <p>E. AYSO will not prohibit the use of knee braces by players in AYSO events and programs; providing that the brace is adequately covered and padded in the judgment of the referee, so as to eliminate the possibility of its causing injury to the other players on the field.</p>
<b>18) PROTESTS</b>	<p>A. Protests are not allowed.</p> <p>B. Referee judgment calls are FINAL and are not grounds for or subject to protest or dispute!</p>
<b>19) RULES INTERPRETATION</b>	The Tournament Director retains the right to interpret and apply the tournament rules to the optimum benefit of all tournament participants.
<b>20) PARKING</b>	<p>A. There will be a designated drop off/pick up area by the Main Tent.</p> <p>B. Please do not block driveways and mail boxes. The Honolulu Police Department will enforce parking regulations.</p>